

## **Demonsouled Omnibus One**

Caina has hated the Imperial Magisterium, the Empire's college of magi, for all her life...and the magi hate and fear her right back. But the Magisterium has much bigger problems right now, and the First Magus is willing to make a deal. If Caina can find the root cause of a mysterious string of suicides, the Magisterium will leave her in peace. Except the suicides are actually murders. And unless Caina is clever, she'll be the murderer's next victim...

All four books of the internationally bestselling MALISON series, combined in one volume! The histories of Old Earth record that in the Year of Our Lord 778, Charlemagne's rearguard under the command of Count Roland of the Breton March was ambushed and slain to a man. But Roland and his men were drawn through a magical gate, to a new and strange world of magic and deadly creatures. A world where every man, no matter what his estate or rank, no matter how poor or common or rich and influential, was born with the power of magic. But the magic of this world carries a deadly curse, and the price for abusing its power is ruinous. This, then, is the story of the kingdom they built, and the knight who would decide its fate.

The Windows Command Line Beginner's Guide gives users new to the Windows

command line an overview of the Command Prompt, from simple tasks to network configuration. In the Guide, you'll learn how to: -Manage the Command Prompt. -Copy & paste from the Windows Command Prompt. -Create batch files. -Remotely manage Windows machines from the command line. -Manage disks, partitions, and volumes. -Set an IP address and configure other network settings. -Set and manage NTFS and file sharing permissions. -Customize and modify the Command Prompt. -Create and manage file shares. -Copy, move, and delete files and directories from the command line. -Manage PDF files and office documents from the command line. -And many other topics.

Gavin is a Swordbearer of Andomhaim, far from the deadly War of the Seven Swords in Owyllain. But the war is coming even to the walls of the High King's city of Tarlion. And Gavin's family might be the first victims of the new battle... Combined in one volume for the first time, THE THIRD SOUL OMNIBUS ONE contains the thrilling first five adventures of THE THIRD SOUL saga - THE TESTING, THE ASSASSINS, THE BLOOD SHAMAN, THE HIGH DEMON, and THE BURNING CHILD. Rachaelis Morulan is an Initiate of the Conclave, a mighty order of powerful mages, and soon must face her Testing to become a full Adept. If she fails, her life is forfeit, along with her soul. Corthain Kalarien was once an outlaw mercenary. Now he is a powerful, wealthy lord, revered as the

hero who saved the nations from a barbarian horde. But his old enemies have not forgotten him.

The High Queen of the Elves has conquered Earth, but I don't care about that. I don't care about the High Queen, or the Rebels seeking to overthrow her. All I care about is getting my baby brother the treatments he needs to recover from his potentially fatal disease...and those treatments have a steep price.

Fortunately, I have magic of my own, and I'm a very, very good thief.

Unfortunately, the powerful Elven lord Morvilind has a hold over me. If I don't follow his commands, my brother is going to die. Of course, given how dangerous Morvilind's missions are, I might not live long enough to see my brother's death...

Caina Amalas is the Ghost circlemaster of Istarinmul, the leader of the Emperor's spies in the city. Powerful enemies hunt for her, and Caina must ever be on the lookout for new allies. So when she stumbles across a plot to assassinate an influential emir, Caina must save his life. Otherwise the plot might kill the Ghosts of Istarinmul...

Caina Amalas cheated death and escaped certain doom. So did her mortal enemy, the sorcerer Cassander Nilas. Now the city of Istarinmul teeters on the brink of civil war and sorcerous annihilation. Unless Caina summons all her

bravery and cunning, Cassander's dark spell will kill millions of people. Starting with the people she loves...

Caina is a Ghost nightfighter, a spy and assassin of the Emperor of Nighmar. When a fellow nightfighter goes missing, Caina is the logical choice to find him. But the enemies of the Ghosts are waiting in the shadows...

MAZAEL CRAVENLOCK has prevailed over terrible foes and now rules the Grim Marches with a firm hand. Yet ancient evils are stirring in the shadows, freed at last by Mazael's own deeds of valor. Unless Mazael fights with all his strength, the world will fall. ADALAR is weary of war, has seen too many friends and comrades die. Yet dark forces are stirring in the shadows, and unless Adalar defends his lost home, those under his protection will perish. SIGALDRA is the last holdmistress of the Jutai nation, the final defender of her people. Now the darkness comes to devour the final remnant of Sigaldra's home and family. Even Sigaldra's courage may not be enough to turn aside the shadows. For the goddess has been freed at last, and her servants are eager to slay in her name...

The Apotheosis has come at last, and it will shatter the world. CAINA is trapped in the ruins of an ancient necromancer's tomb. Unless she escapes the lethal trap, there will be no one to stop Grand Master Callatas from unleashing the Apotheosis. KYLON is desperate to save Caina's life. The deadly Red Huntress is coming for Caina, and only by the sacrifice of his own life can Kylon save Caina from the Huntress's blade. Or the

Red Huntress might simply kill them both. CALLATAS is ready to call the Apotheosis and create a new humanity to replace the old. Of course, the old humanity will have to die first...every last man, woman, and child. And he will start with Caina Amalas. For a thousand years, the woman called Third was an urdhraeos, a slave of the dark elven lord called the Traveler. Now the Traveler is dead, and Third is free. But when she undertakes the quest to find the missing Shield Knight of Andomhaim, Third must face the bloody shadows of her past. Because if she does not, those shadows will devour her...

RIDMARK ARBAN is the Gray Knight, exiled and outcast, seeking to stop the return of the dreaded Frostborn. At last he has come to the perilous ruins of Khald Azalar, where the answer to his quest awaits. Assuming the master of Khald Azalar does not kill him first. MORIGNA was the Witch of the Hills. Now the dark magic within Morigna threatens to devour her. Unless Morigna can tame the power, it will transform her into everything she has always hated. MARA's father was a dark elven noble of terrible power. She escaped his grim realm, but now she must confront him once more, or join countless generations of his slaves in death. CALLIANDE has sought for answers since the day of the great omen heralding the return of the Frostborn. Her answers await in the darkness of Khald Azalar. But the truth might be more than she can bear...

Combined for the first time in one volume, here are the bestselling novels SILENT ORDER: IRON HAND, SILENT ORDER: WRAITH HAND, SILENT ORDER: AXIOM

HAND, and the short story RAIL GUN. The galaxy is at war, but wars are won and lost in the shadows. To the galaxy at large, Jack March is a privateer of the interstellar Kingdom of Calaskar and a former Iron Hand commando of the malevolent Final Consciousness. In truth, he is an alpha operative of the Silent Order, the most efficient and feared intelligence organization in human space. When there is a crisis, Jack March is the man to call. But there are many forces that wish to enslave or destroy humanity, and March is the one to stop those forces...

Combined for the first time in one volume, here are the first three books in the internationally bestselling CLOAK GAMES series - CLOAK GAMES: THIEF TRAP, CLOAK GAMES: FROST FEVER, and CLOAK GAMES: REBEL FIST, and the bonus short story WRAITH WOLF. The High Queen of the Elves has conquered Earth, but I don't care about that. I don't care about the High Queen, or the Rebels seeking to overthrow her. All I care about is getting my baby brother the treatments he needs to recover from his potentially fatal disease...and those treatments have a steep price. Fortunately, I have magic of my own, and I'm a very, very good thief. Unfortunately, the powerful Elven lord Morvilind has a hold over me. If I don't follow his commands, my brother is going to die. Of course, given how dangerous Morvilind's missions are, I might not live long enough to see my brother's death...

Combined for the first time in one volume are the first three books of the internationally bestselling FROSTBORN saga - FROSTBORN: THE GRAY KNIGHT, FROSTBORN:

THE EIGHTFOLD KNIFE, FROSTBORN: THE UNDYING WIZARD, and the prequel novel FROSTBORN: THE FIRST QUEST. RIDMARK ARBAN was once a Swordbearer, a knight of renown. Now he is a branded outcast, stripped of his sword, and despised as a traitor. But he alone sees the danger to come, and undertakes the dangerous quest to stop the return of the Frostborn.

The quest of the Seven Swords threatens to summon the malevolent New God...but other dark powers might seize the New God's throne. Ridmark Arban is the Shield Knight, questing to rescue his friends from the cruel dvargir slavers of Najaris. But the slavers' sinister master is far more powerful than a mere merchant, and his knowledge might destroy both the Shield Knight and the New God...

The quest of the Seven Swords will unmask treachery. Ridmark Arban is the Shield Knight, questing to stop the rise of the evil New God. The sorceress Cathala, imprisoned within magical stone, holds the lore of the creator of the Seven Swords. But dark powers are stirring in the Serpent Marshes, and Cathala has secrets of her own. Secrets that might kill Ridmark and his friends...

The gates between worlds have been thrown open, and armies of invaders have come forth to threaten the realm of Andomhaim. Ridmark Arban is the Shield Knight of Andomhaim, and he and all his allies stand in the invaders' path. But it

will take more than swords & magic to win the victory. For Ridmark's foes are led by the Heralds of Ruin, and behind the Heralds is the dark power of the Warden of Urd Morlemoch...

CAINA AMALAS is out of time. She has risked too much for too long, and her enemies have finally closed around her. The Staff and Seal of Iramis have been found, and threaten to destroy the world with their sorcerous powers. The terrible Apotheosis of the evil Grand Master Callatas will succeed unless Caina makes one final sacrifice. Unless she makes the ultimate sacrifice...

Sir Tyrcamber Rigamond swore to defend the Empire, but the Empire is about to fall to the goblin hordes commanded by the malignant dark elven lord known as the Valedictor. The fate of the Empire lies in Tyrcamber's hands, and he will have only one chance to save mankind from enslavement at the hands of the dark elves. And that chance will cost Tyrcamber more than he can bear to pay...

Caina has made many enemies, and chief among them is Lord Corbould Maraeus, the most powerful noble in the Empire of Nighmar. But the Empire is facing dire peril, and Corbould needs all the allies he can find. If Caina can find a missing ambassador, Corbould is willing to forego his vengeance against Caina. Except no mere political intrigue has snared the missing ambassador. For the ancient evils in the forgotten Vault of the Moroaica are awakening...

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Combined for the first time in one volume are the first three books of the internationally bestselling GHOST EXILE saga - GHOST IN THE COWL, GHOST IN THE MAZE, GHOST IN THE HUNT, and the bonus short story GHOST RELICS. Caina Amalas was a nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar, and through her boldness and cunning saved the Empire and the world from sorcerous annihilation. But the victory cost her everything. Now she is exiled and alone in the city of Istarinmul, far from her home and friends. Yet a centuries-old darkness now stirs in Istarinmul, eager to devour the city and the world itself. And Caina is the only one that stands in its way...

Here for the first time in one volume are the first three books of the internationally bestselling THE GHOSTS saga - CHILD OF THE GHOSTS, BLADE OF THE GHOSTS, GHOST IN THE FLAMES, and the bonus short story GHOST ARIA. When her life is torn apart by sorcery and murder, young Caina Amalas joins the Ghosts, the legendary spies and assassins of the Emperor of Nighmar. She learns the secrets of disguise and stealth, of assassination and infiltration, and grows from a frightened child to a Ghost nightfighter, a woman who can face the most terrible foes and prevail through boldness and cunning. But even that might not be enough to save her. For the evil that destroyed her family seeks to devour

the entire world...

I saved the world and tens of millions of lives. All it cost was my sanity. But sane or not, Lord Morvilind has work for me to do. This time, he wants me to work with the brutal and murderous Rebels. And unless I'm clever, the Rebels will start their revolution with my death...

Caina Amalas is a Ghost nightfighter, one of the elite agents of the Emperor of Nighmar, and she has defeated both corrupt lords and mighty sorcerers. As the Padishah of Istarinmul prepares to make peace with the Emperor, the Ghosts must keep the Padishah's ambassador safe from assassins. But when an escaped slave begs for Caina's help, she finds dark plots stirring in the shadows. Plots that threaten to devour the Empire and unleash terrible horrors. Combined for the first time in one volume are the first three books of the internationally bestselling DRAGONTIARNA series: DRAGONTIARNA: KNIGHTS, DRAGONTIARNA: THIEVES, DRAGONTIARNA: GATES, and the bonus short story SHIELD KNIGHT: THIRD'S TALE. Ridmark Arban has defeated both the mighty Frostborn and the evil of the Seven Swords, and now he only wishes to live quietly with his family. But Ridmark's oldest enemy, the Warden of Urd Morlemoch, has not forgotten him. And the Warden knows a dangerous secret. For the dragons are returning...

The histories of Old Earth record that in the Year of Our Lord 778, Charlemagne's rearguard under the command of Count Roland of the Breton March was ambushed and slain to a man. But Roland and his men were drawn through a magical gate, to a new and strange world of magic and deadly creatures. A world where every man, no matter what his estate or rank, no matter how poor or common or rich and influential, was born with the power of magic. But the magic of this world carries a deadly curse, and the price for abusing its power is ruinous. This,

then, is the story of the kingdom they built, and the knight who would decide its fate. My luck just ran out. The High Queen's Inquisition is coming for me, led by the Lord Inquisitor himself. Desperate and trapped, I have no choice but to cut a deal. I'm a master thief, and even the Lord Inquisitor needs things stolen. But the price of my freedom might destroy me utterly... Combined for the first time in one volume are the internationally bestselling novels SEVENFOLD SWORD: CHAMPION, SEVENFOLD SWORD, SWORDBEARER, and SEVENFOLD SWORD: WARLORD, along with the bonus novella SHIELD KNIGHT: THIRD'S TALE. Ridmark Arban is the Shield Knight, the defender of the realm of Andomhaim. The realm is at peace after a long and terrible war, but dark powers threaten other lands. And when a mad elven wizard comes to the High King's court, Ridmark finds himself fighting not only for his own life, but for the lives of his family. For the quest of the Seven Swords has begun. And the quest will kill anyone foolish enough to seek its secret...

A dark sorceress begins a quest that will lead her to ultimate power or final destruction. Azalmora is a priestess of the Seven Temples, one of the brutal rulers of the Heptarchy. But like all the priestesses, she desires to ascend, to become a true urdmordar and rule a realm of her own. When the armies of the Heptarchy attack Andomhaim, Azalmora discovers the secret of her ascension at last. But Azalmora might perish before she can fulfill her quest. For only the most ruthless will possess the magic of the Dragonskull...

Eighteen years old, Caina Amalas is a novice nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar. Skilled with stealth and disguise, Caina is the unseen agent of the Emperor, working to maintain the peace and order of the Empire. When a scholar uncovers an ancient relic from the Empire's distant past, he unwittingly unearths dangerous

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secrets. Secrets that might destroy the Empire and kill Caina...

Here is a new story of a woman's fight against an ancient evil in a world of swords, sorcery, intrigue, and danger. When her life is torn apart by sorcery and murder, young Caina Amalas joins the Ghosts, the legendary spies and assassins of the Emperor of Nighmar. She learns the secrets of disguise and stealth, of assassination and infiltration. But even that might not be enough to save her. For the evil that destroyed her family seeks to devour the entire world...

Available for free in ebook format.

My name is Nadia Moran, and I am a thief and a wizard bound in service to the cruel Elven noble Morvilind. If I don't follow Morvilind's bidding, my brother will die. But there are more dangers in the world than Morvilind. When rebel Elves launch an assault upon the High Queen, I'm caught between the rebels and Morvilind's implacable demands. One false step and I'm dead...

Caina Amalas was a nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar, and through her boldness and cunning saved the Empire and the world from sorcerous annihilation. But the victory cost her everything. Now she is exiled and alone in the city of Istarinmul, far from her home and friends. Yet a centuries-old darkness now stirs in Istarinmul, eager to devour the city and the world itself. And Caina is the only one that stands in its way...

Felicity is a predator. Born into bloodshed, raised with wolves, she lives only for the hunt. When Imperial forces invade her sanctuary and shatter the winter silence with the screams of countless victims, Felicity catches scent of a bigger game. A game of vengeance, love and death. To follow this path, she must put her life in the hands of five strangers. Easier said than

done, for a wolfchild. For Felicity, caught between the two worlds of man and beast, a single question repeats itself. What makes you human?

The quest of the Seven Swords has been a trap all along. For the dark elven tyrant known as the Sovereign will use the power of the Swords to ascend to godhood and enslave the world for all time. And only Ridmark Arban stands in his way...

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