

## Network Flows Theory Algorithms And Applications Ravindra K Ahuja

Network Flows Franklin Classics

This adaptation of an earlier work by the authors is a graduate text and professional reference on the fundamentals of graph theory. It covers the theory of graphs, its applications to computer networks and the theory of graph algorithms. Also includes exercises and an updated bibliography.

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Over the past several years, cooperative control and optimization have increasingly played a larger and more important role in many aspects of military sciences, biology, communications, robotics, and decision making. At the same time, cooperative systems are notoriously difficult to model, analyze, and solve — while intuitively understood, they are not axiomatically defined in any commonly accepted manner. The works in this volume provide outstanding insights into this very complex area of research. They are the result of invited papers and selected presentations at the Fourth Annual Conference on Cooperative Control and Optimization held in Destin, Florida, November 2003. This book has been selected for coverage in: • Index to Scientific & Technical Proceedings® (ISTP® / ISI Proceedings) • Index to Scientific & Technical Proceedings (ISTP CDROM version / ISI Proceedings) • CC Proceedings — Engineering & Physical Sciences Contents: Mesh Stability in Formation of Distributed Systems (C Ashokkumar et al.) On the Performance of Heuristics for Broadcast Scheduling (C Commander et al.) Coupled Detection Rates: An Introduction (D Jeffcoat) Decentralized Receding Horizon Control for Multiple UAVs (Y Kuwata & J How) Multitarget Sensor Management of Dispersed Mobile Sensors (R Mahler) K-Means Clustering Using Entropy Minimization (A Okafor & P Pardalos) Possibility Reasoning and the Cooperative Prisoner's Dilemma (H Pfister & J Walls) Coordinating Very Large Groups of Wide Area Search Munitions (P Scerri et al.) A Vehicle Following Methodology for UAV Formations (S Spry et al.) Decentralized Optimization via Nash Bargaining (S Waslander et al.) and other papers Readership: Graduate students and researchers in optimization and control, computer science and engineering. Keywords: Cooperative Systems, Cooperative Control; Optimization; Cooperative Networks Key Features: 25 chapters of creative approaches to modeling, analysis, and synthesis of cooperative systems Research results from top researchers in the field of cooperative systems Exciting insights to cooperative systems which have increasingly played a larger and more important role in many aspects of military sciences, biology,

communications, robotics, and decision making

Are all film stars linked to Kevin Bacon? Why do the stock markets rise and fall sharply on the strength of a vague rumour? How does gossip spread so quickly? Are we all related through six degrees of separation? There is a growing awareness of the complex networks that pervade modern society. We see them in the rapid growth of the Internet, the ease of global communication, the swift spread of news and information, and in the way epidemics and financial crises develop with startling speed and intensity. This introductory book on the new science of networks takes an interdisciplinary approach, using economics, sociology, computing, information science and applied mathematics to address fundamental questions about the links that connect us, and the ways that our decisions can have consequences for others.

This book offers a unique pathway to methods of parallel optimization by introducing parallel computing ideas into both optimization theory and into some numerical algorithms for large-scale optimization problems. The three parts of the book bring together relevant theory, careful study of algorithms, and modeling of significant real world problems such as image reconstruction, radiation therapy treatment planning, financial planning, transportation and multi-commodity network flow problems, planning under uncertainty, and matrix balancing problems.

This work addresses the problem of minimizing or maximizing a linear function in the presence of linear equality or inequality constraints. It provides methods for modeling complex problems via effective algorithms on modern computers. The general theory and characteristics of optimization problems are presented, along with effective solution algorithms. The text also explores linear programming and network flows, employing polynomial-time algorithms and various specializations of the simplex method. Includes many numerical examples to illustrate theory and techniques.

Graph algorithms is a well-established subject in mathematics and computer science. Beyond classical application fields, such as approximation, combinatorial optimization, graphics, and operations research, graph algorithms have recently attracted increased attention from computational molecular biology and computational chemistry. Centered around the fundamental issue of graph isomorphism, this text goes beyond classical graph problems of shortest paths, spanning trees, flows in networks, and matchings in bipartite graphs. Advanced algorithmic results and techniques of practical relevance are presented in a coherent and consolidated way. This book introduces graph algorithms on an intuitive basis followed by a detailed exposition in a literate programming style, with correctness proofs as well as worst-case analyses. Furthermore, full C++ implementations of all algorithms presented are given using the LEDA library of efficient data structures and algorithms.

Fundamentals of Brain Network Analysis is a comprehensive and accessible introduction to methods for unraveling the extraordinary complexity of neuronal connectivity. From the perspective of graph theory and network science, this book introduces, motivates and explains techniques for modeling brain networks as graphs of nodes connected by edges, and covers a diverse array of measures for quantifying their topological and spatial organization. It builds intuition for key concepts and methods by illustrating how they can be practically applied in diverse areas of neuroscience, ranging from the analysis of synaptic networks in the nematode worm to the characterization of large-scale

human brain networks constructed with magnetic resonance imaging. This text is ideally suited to neuroscientists wanting to develop expertise in the rapidly developing field of neural connectomics, and to physical and computational scientists wanting to understand how these quantitative methods can be used to understand brain organization. Extensively illustrated throughout by graphical representations of key mathematical concepts and their practical applications to analyses of nervous systems. Comprehensively covers graph theoretical analyses of structural and functional brain networks, from microscopic to macroscopic scales, using examples based on a wide variety of experimental methods in neuroscience. Designed to inform and empower scientists at all levels of experience, and from any specialist background, wanting to use modern methods of network science to understand the organization of the brain.

A graduate-level, mathematically rigorous introduction to strategic behavior in a networked world. This introductory graduate-level text uses tools from game theory and graph theory to examine the role of network structures and network effects in economic and information markets. The goal is for students to develop an intuitive and mathematically rigorous understanding of how strategic agents interact in a connected world. The text synthesizes some of the central results in the field while also simplifying their treatment to make them more accessible to nonexperts. Thus, students at the introductory level will gain an understanding of key ideas in the field that are usually only taught at the advanced graduate level. The book introduces basic concepts from game theory and graph theory as well as some fundamental algorithms for exploring graphs. These tools are then applied to analyze strategic interactions over social networks, to explore different types of markets and mechanisms for networks, and to study the role of beliefs and higher-level beliefs (beliefs about beliefs). Specific topics discussed include coordination and contagion on social networks, traffic networks, matchings and matching markets, exchange networks, auctions, voting, web search, models of belief and knowledge, and how beliefs affect auctions and markets. An appendix offers a "Primer on Probability." Mathematically rigorous, the text assumes a level of mathematical maturity (comfort with definitions and proofs) in the reader. A rigorous and comprehensive treatment of network flow theory and monotropic optimization by one of the world's most renowned applied mathematicians. This classic textbook covers extensively the duality theory and the algorithms of linear and nonlinear network optimization optimization, and their significant extensions to monotropic programming (separable convex constrained optimization problems, including linear programs). It complements our other book on the subject of network optimization *Network Optimization: Continuous and Discrete Models* (Athena Scientific, 1998). Monotropic programming problems are characterized by a rich interplay between combinatorial structure and convexity properties. Rockafellar develops, for the first time, algorithms and a remarkably complete duality theory for these problems. Among its special features the book: (a) Treats in-depth the duality theory for linear and nonlinear network optimization (b) Uses a rigorous step-by-step approach to develop the principal network optimization algorithms (c) Covers the main algorithms for specialized network problems, such as max-flow, feasibility, assignment, and shortest path (d) Develops in detail the theory of monotropic programming, based on the author's highly acclaimed research (e) Contains many examples, illustrations, and exercises (f) Contains much new material not found in any other textbook.

Network optimization is important in the modeling of problems and processes from such fields as engineering, computer science, operations research, transportation, telecommunication, decision support systems, manufacturing, and airline scheduling. Recent advances in data structures, computer technology, and algorithm development have made it possible to solve classes of network optimization problems that until recently were intractable. The refereed papers in this volume reflect the interdisciplinary efforts of a large group of scientists from academia and industry to model and solve complicated large-scale network optimization problems.

COMPREHENSIVE COVERAGE OF NONLINEAR PROGRAMMING THEORY AND ALGORITHMS, THOROUGHLY REVISED AND EXPANDED Nonlinear Programming: Theory and Algorithms—now in an extensively updated Third Edition—addresses the problem of optimizing an objective function in the presence of equality and inequality constraints. Many realistic problems cannot be adequately represented as a linear program owing to the nature of the nonlinearity of the objective function and/or the nonlinearity of any constraints. The Third Edition begins with a general introduction to nonlinear programming with illustrative examples and guidelines for model construction. Concentration on the three major parts of nonlinear programming is provided: Convex analysis with discussion of topological properties of convex sets, separation and support of convex sets, polyhedral sets, extreme points and extreme directions of polyhedral sets, and linear programming Optimality conditions and duality with coverage of the nature, interpretation, and value of the classical Fritz John (FJ) and the Karush-Kuhn-Tucker (KKT) optimality conditions; the interrelationships between various proposed constraint qualifications; and Lagrangian duality and saddle point optimality conditions Algorithms and their convergence, with a presentation of algorithms for solving both unconstrained and constrained nonlinear programming problems Important features of the Third Edition include: New topics such as second interior point methods, nonconvex optimization, nondifferentiable optimization, and more Updated discussion and new applications in each chapter Detailed numerical examples and graphical illustrations Essential coverage of modeling and formulating nonlinear programs Simple numerical problems Advanced theoretical exercises The book is a solid reference for professionals as well as a useful text for students in the fields of operations research, management science, industrial engineering, applied mathematics, and also in engineering disciplines that deal with analytical optimization techniques. The logical and self-contained format uniquely covers nonlinear programming techniques with a great depth of information and an abundance of valuable examples and illustrations that showcase the most current advances in nonlinear problems.

Linear Network Optimization presents a thorough treatment of classical approaches to network problems such as shortest path, max-flow, assignment, transportation, and minimum cost flow problems.

P2P, Grid, Cloud and Internet computing technologies have been very fast established as breakthrough paradigms for solving complex problems by enabling aggregation and sharing of an increasing variety of distributed computational resources at large scale. The aim of this volume is to provide latest research findings, innovative research results, methods and development techniques from both theoretical and practical perspectives related to P2P, Grid, Cloud and Internet computing as well as to reveal synergies among such large scale computing paradigms. This proceedings volume presents the results of the 11th International Conference on P2P, Parallel, Grid, Cloud And Internet Computing (3PGCIC-2016), held November 5-7, 2016, at Soonchunhyang University, Asan, Korea

Discover how graph algorithms can help you leverage the relationships within your data to develop more intelligent solutions and enhance your machine learning models. You'll learn how graph analytics are uniquely suited to unfold complex structures and reveal difficult-to-find patterns lurking in your data. Whether you are trying to build dynamic network models or forecast real-world behavior, this book illustrates how graph algorithms deliver value—from finding vulnerabilities and bottlenecks to detecting communities and improving machine learning predictions. This practical book walks you through hands-on examples of how to use graph algorithms in Apache Spark and Neo4j—two of the most common choices for graph analytics. Also included: sample code and tips for over 20 practical graph algorithms that cover optimal pathfinding, importance through centrality, and community detection. Learn how graph analytics vary from conventional statistical analysis Understand how classic graph algorithms work, and how they are applied Get guidance on which algorithms to use for different types of

questions Explore algorithm examples with working code and sample datasets from Spark and Neo4j See how connected feature extraction can increase machine learning accuracy and precision Walk through creating an ML workflow for link prediction combining Neo4j and Spark Perceptive text examines shortest paths, network flows, bipartite and nonbipartite matching, matroids and the greedy algorithm, matroid intersections, and the matroid parity problems. Suitable for courses in combinatorial computing and concrete computational complexity. Data clustering, also known as cluster analysis, is an unsupervised process that divides a set of objects into homogeneous groups. Since the publication of the first edition of this monograph in 2007, development in the area has exploded, especially in clustering algorithms for big data and open-source software for cluster analysis. This second edition reflects these new developments, covers the basics of data clustering, includes a list of popular clustering algorithms, and provides program code that helps users implement clustering algorithms. Data Clustering: Theory, Algorithms and Applications, Second Edition will be of interest to researchers, practitioners, and data scientists as well as undergraduate and graduate students.

This book describes the theory, algorithms, and practical implementation techniques behind transaction processing in information technology systems.

The fusion between graph theory and combinatorial optimization has led to theoretically profound and practically useful algorithms, yet there is no book that currently covers both areas together. Handbook of Graph Theory, Combinatorial Optimization, and Algorithms is the first to present a unified, comprehensive treatment of both graph theory and c

The book has many important features which make it suitable for both undergraduate and postgraduate students in various branches of engineering and general and applied sciences. The important topics interrelating Mathematics & Computer Science are also covered briefly. The book is useful to readers with a wide range of backgrounds including Mathematics, Computer Science/Computer Applications and Operational Research. While dealing with theorems and algorithms, emphasis is laid on constructions which consist of formal proofs, examples with applications. Uptill, there is scarcity of books in the open literature which cover all the things including most importantly various algorithms and applications with examples.

This book covers the design and optimization of computer networks applying a rigorous optimization methodology, applicable to any network technology. It is organized into two parts. In Part 1 the reader will learn how to model network problems appearing in computer networks as optimization programs, and use optimization theory to give insights on them. Four problem types are addressed systematically – traffic routing, capacity dimensioning, congestion control and topology design. Part 2 targets the design of algorithms that solve network problems like the ones modeled in Part 1. Two main approaches are addressed – gradient-like algorithms inspiring distributed network protocols that dynamically adapt to the network, or cross-layer schemes that coordinate the cooperation among protocols; and those focusing on the design of heuristic algorithms for long term static network design and planning problems. Following a hands-on approach, the reader will have access to a large set of examples in real-life technologies like IP, wireless and optical networks. Implementations of models and algorithms will be available in the open-source Net2Plan tool from which the user will be able to see how the lessons learned take real form in algorithms, and reuse or execute them to obtain numerical solutions. An accompanying link to the author's own Net2plan software enables readers to produce numerical solutions to a multitude of real-life problems in computer networks ([www.net2plan.com](http://www.net2plan.com)).

Discover the subject of optimization in a new light with this modern and unique treatment. Includes a thorough exposition of applications and algorithms in sufficient detail for practical use, while providing you with all the necessary background in a self-contained manner. Features a

deeper consideration of optimal control, global optimization, optimization under uncertainty, multiobjective optimization, mixed-integer programming and model predictive control. Presents a complete coverage of formulations and instances in modelling where optimization can be applied for quantitative decision-making. As a thorough grounding to the subject, covering everything from basic to advanced concepts and addressing real-life problems faced by modern industry, this is a perfect tool for advanced undergraduate and graduate courses in chemical and biochemical engineering.

Computer science and economics have engaged in a lively interaction over the past fifteen years, resulting in the new field of algorithmic game theory. Many problems that are central to modern computer science, ranging from resource allocation in large networks to online advertising, involve interactions between multiple self-interested parties. Economics and game theory offer a host of useful models and definitions to reason about such problems. The flow of ideas also travels in the other direction, and concepts from computer science are increasingly important in economics. This book grew out of the author's Stanford University course on algorithmic game theory, and aims to give students and other newcomers a quick and accessible introduction to many of the most important concepts in the field. The book also includes case studies on online advertising, wireless spectrum auctions, kidney exchange, and network management.

Versatile solutions to routing network flows in unpredictable circumstances, presenting both mathematical tools and applications.

An introduction to network flows discusses paths, algorithms, shortest paths, maximum flows, minimum cost flows, convex cost flows, generalized flows, and other topics

For first courses in operations research, operations management Optimization in Operations Research, Second Edition covers a broad range of optimization techniques, including linear programming, network flows, integer/combinational optimization, and nonlinear programming. This dynamic text emphasizes the importance of modeling and problem formulation and how to apply algorithms to real-world problems to arrive at optimal solutions. Use a program that presents a better teaching and learning experience-for you and your students. Prepare students for real-world problems: Students learn how to apply algorithms to problems that get them ready for their field. Use strong pedagogy tools to teach: Key concepts are easy to follow with the text's clear and continually reinforced learning path. Enjoy the text's flexibility: The text features varying amounts of coverage, so that instructors can choose how in-depth they want to go into different topics.

Revised throughout Includes new chapters on the network simplex algorithm and a section on the five color theorem Recent developments are discussed

This book is an introductory textbook on the design and analysis of algorithms. The author uses a careful selection of a few topics to illustrate the tools for algorithm analysis. Recursive algorithms are illustrated by Quicksort, FFT, fast matrix multiplications, and others. Algorithms associated with the network flow problem are fundamental in many areas of graph

connectivity, matching theory, etc. Algorithms in number theory are discussed with some applications to public key encryption. This second edition will differ from the present edition mainly in that solutions to most of the exercises will be included.

Explaining how to apply to mathematical programming to network design and control, Linear Programming and Algorithms for Communication Networks: A Practical Guide to Network Design, Control, and Management fills the gap between mathematical programming theory and its implementation in communication networks. From the basics all the way through to more advanced concepts, its comprehensive coverage provides readers with a solid foundation in mathematical programming for communication networks. Addressing optimization problems for communication networks, including the shortest path problem, max flow problem, and minimum-cost flow problem, the book covers the fundamentals of linear programming and integer linear programming required to address a wide range of problems. It also: Examines several problems on finding disjoint paths for reliable communications Addresses optimization problems in optical wavelength-routed networks Describes several routing strategies for maximizing network utilization for various traffic-demand models Considers routing problems in Internet Protocol (IP) networks Presents mathematical puzzles that can be tackled by integer linear programming (ILP) Using the GNU Linear Programming Kit (GLPK) package, which is designed for solving linear programming and mixed integer programming problems, it explains typical problems and provides solutions for communication networks. The book provides algorithms for these problems as well as helpful examples with demonstrations. Once you gain an understanding of how to solve LP problems for communication networks using the GLPK descriptions in this book, you will also be able to easily apply your knowledge to other solvers. The study of directed graphs (digraphs) has developed enormously over recent decades, yet the results are rather scattered across the journal literature. This is the first book to present a unified and comprehensive survey of the subject. In addition to covering the theoretical aspects, the authors discuss a large number of applications and their generalizations to topics such as the traveling salesman problem, project scheduling, genetics, network connectivity, and sparse matrices. Numerous exercises are included. For all graduate students, researchers and professionals interested in graph theory and its applications, this book will be essential reading.

The purpose of this book is to provide readers with an introduction to the very active field of integer programming and network models. The idea is to cover the main parts of the field without being too detailed or too technical. As a matter of fact, we found it somewhat surprising that most--especially newer---books are strongly algorithmically oriented. In contrast, the main emphasis of this book is on models rather than methods. This focus expresses our view that methods are tools to solve actual problems and not ends in themselves. As such, graduate (and with some omissions,

undergraduate) students may find this book helpful in their studies as will practitioners who would like to get acquainted with a field or use this text as a refresher. This premise has resulted in a coverage that omits material that is standard fare in other books, whereas it covers topics that are only infrequently found elsewhere. There are some, yet relatively few, prerequisites for the reader. Most material that is required for the understanding of more than one chapter is presented in one of the four chapters of the introductory part, which reviews the main results in linear programming, the analysis of algorithms, graphs and networks, and dynamic programming, respectively. Readers who are familiar with the issues involved can safely skip that part. The three main parts of the book rely on intuitive reasoning and examples, whenever practical, instead of theorems and proofs.

Managing and Mining Graph Data is a comprehensive survey book in graph management and mining. It contains extensive surveys on a variety of important graph topics such as graph languages, indexing, clustering, data generation, pattern mining, classification, keyword search, pattern matching, and privacy. It also studies a number of domain-specific scenarios such as stream mining, web graphs, social networks, chemical and biological data. The chapters are written by well known researchers in the field, and provide a broad perspective of the area. This is the first comprehensive survey book in the emerging topic of graph data processing. Managing and Mining Graph Data is designed for a varied audience composed of professors, researchers and practitioners in industry. This volume is also suitable as a reference book for advanced-level database students in computer science and engineering.

This well-written textbook on combinatorial optimization puts special emphasis on theoretical results and algorithms with provably good performance, in contrast to heuristics. The book contains complete (but concise) proofs, as well as many deep results, some of which have not appeared in any previous books.

Network flow theory has been used across a number of disciplines, including theoretical computer science, operations research, and discrete math, to model not only problems in the transportation of goods and information, but also a wide range of applications from image segmentation problems in computer vision to deciding when a baseball team has been eliminated from contention. This graduate text and reference presents a succinct, unified view of a wide variety of efficient combinatorial algorithms for network flow problems, including many results not found in other books. It covers maximum flows, minimum-cost flows, generalized flows, multicommodity flows, and global minimum cuts and also presents recent work on computing electrical flows along with recent applications of these flows to classical problems in network flow theory.

In the past few decades, there has been a large amount of work on algorithms for linear network flow problems, special classes of network problems such as assignment problems (linear and quadratic), Steiner tree problem, topology network

design and nonconvex cost network flow problems. Network optimization problems find numerous applications in transportation, in communication network design, in production and inventory planning, in facilities location and allocation, and in VLSI design. The purpose of this book is to cover a spectrum of recent developments in network optimization problems, from linear networks to general nonconvex network flow problems. Contents: Greedily Solvable Transportation Networks and Edge-Guided Vertex Elimination (I Adler & R Shamir) Networks Minimizing Length Plus the Number of Steiner Points (T Colthurst et al.) Practical Experiences Using an Interactive Optimization Procedure for Vehicle Scheduling (J R Daduna et al.) Subset Interconnection Designs: Generalizations of Spanning Trees and Steiner Trees (D-Z Du & P M Pardalos) Polynomial and Strongly Polynomial Algorithms for Convex Network Optimization (D S Hochbaum) Hamiltonian Circuits for 2-Regular Interconnection Networks (F K Hwang & W-C W Li) Equivalent Formulations for the Steiner Problem in Graphs (B N Khoury et al.) Minimum Concave-Cost Network Flow Problems with a Single Nonlinear Arc Cost (B Klinz & H Tuy) A Method for Solving Network Flow Problems with General Nonlinear Arc Costs (B W Lamar) Application of Global Line Search in Optimization of Networks (J Mockus) Solving Nonlinear Programs with Embedded Network Structures (M Ç Pinar & S A Zenios) On Algorithms for Nonlinear Dynamic Networks (W B Powell et al.) Strategic and Tactical Models and Algorithms for the Coal Industry Under the 1990 Clean Air Act (H D Sherali & Q J Saifee) Multi-Objective Routing in Stochastic Evacuation Networks (J M Smith) A Simplex Method for Network Programs with Convex Separable Piecewise Linear Costs and Its Application to Stochastic Transshipment Problems (J Sun et al.) A Bibliography on Network Flow Problems (M Veldhorst) Tabu Search: Applications and Prospects (S Voß) The Shortest Path Network and Its Applications in Bicriteria Shortest Path Problems (G-L Xue & S-Z Sun) A Network Formalism for Pure Exchange Economic Equilibria (L Zhao & A Nagurney) Steiner Problem in Multistage Computer Networks (S Bhattacharya & B Dasgupta) Readership: Applied mathematicians. keywords: "This volume reflects the wide spectrum of recent research activities in the design and analysis of algorithms and the applications of networks." Journal of Global Optimization

In network design, the gap between theory and practice is woefully broad. This book narrows it, comprehensively and critically examining current network design models and methods. You will learn where mathematical modeling and algorithmic optimization have been under-utilized. At the opposite extreme, you will learn where they tend to fail to contribute to the twin goals of network efficiency and cost-savings. Most of all, you will learn precisely how to tailor theoretical models to make them as useful as possible in practice. Throughout, the authors focus on the traffic demands encountered in the real world of network design. Their generic approach, however, allows problem formulations and solutions to be applied across the board to virtually any type of backbone communication or computer network. For

beginners, this book is an excellent introduction. For seasoned professionals, it provides immediate solutions and a strong foundation for further advances in the use of mathematical modeling for network design. Written by leading researchers with a combined 40 years of industrial and academic network design experience. Considers the development of design models for different technologies, including TCP/IP, IDN, MPLS, ATM, SONET/SDH, and WDM. Discusses recent topics such as shortest path routing and fair bandwidth assignment in IP/MPLS networks. Addresses proper multi-layer modeling across network layers using different technologies—for example, IP over ATM over SONET, IP over WDM, and IDN over SONET. Covers restoration-oriented design methods that allow recovery from failures of large-capacity transport links and transit nodes. Presents, at the end of each chapter, exercises useful to both students and practitioners.

This Fourth Edition introduces the latest theory and applications in optimization. It emphasizes constrained optimization, beginning with a substantial treatment of linear programming and then proceeding to convex analysis, network flows, integer programming, quadratic programming, and convex optimization. Readers will discover a host of practical business applications as well as non-business applications. Topics are clearly developed with many numerical examples worked out in detail. Specific examples and concrete algorithms precede more abstract topics. With its focus on solving practical problems, the book features free C programs to implement the major algorithms covered, including the two-phase simplex method, primal-dual simplex method, path-following interior-point method, and homogeneous self-dual methods. In addition, the author provides online JAVA applets that illustrate various pivot rules and variants of the simplex method, both for linear programming and for network flows. These C programs and JAVA tools can be found on the book's website. The website also includes new online instructional tools and exercises.

In the past decade, primal-dual algorithms have emerged as the most important and useful algorithms from the interior-point class. This book presents the major primal-dual algorithms for linear programming in straightforward terms. A thorough description of the theoretical properties of these methods is given, as are a discussion of practical and computational aspects and a summary of current software. This is an excellent, timely, and well-written work. The major primal-dual algorithms covered in this book are path-following algorithms (short- and long-step, predictor-corrector), potential-reduction algorithms, and infeasible-interior-point algorithms. A unified treatment of superlinear convergence, finite termination, and detection of infeasible problems is presented. Issues relevant to practical implementation are also discussed, including sparse linear algebra and a complete specification of Mehrotra's predictor-corrector algorithm. Also treated are extensions of primal-dual algorithms to more general problems such as monotone complementarity, semidefinite programming, and general convex programming problems.

Bringing together the classic and the contemporary aspects of the field, this comprehensive introduction to network flows provides an integrative view of theory, algorithms, and applications. It offers in-depth and self-contained treatments of shortest path, maximum flow, and minimum cost flow problems, including a description of new and novel polynomial-time algorithms for these core models. For professionals working with network flows, optimization, and network programming.

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