

Oathbringer

“Everyone from Jalard knew what a bloodoath was. Legendary characters in the tales people told to their children often made such pacts with the gods. By drawing one’s own blood whilst speaking a vow, people became ‘Bloodsworn’. And in every tale where the oath was broken, the ending was always the same. The Bloodsworn died.” It has been twelve years since The War of Ashes, but animosity still lingers between the nations of Sharma and Gavendara, and only a few souls have dared to cross the border between them. The villagers of Jalard live a bucolic existence, nestled within the hills of western Sharma, and far away from the boundary which was once a warzone. To them, tales of bloodshed seem no more than distant fables. They have little contact with the outside world, apart from once a year when they are visited by representatives from the Academy who choose two of them to be taken away to their institute in the capital. To be Chosen is considered a great honour... of which most of Jalard’s children dream. But this year the Academy representatives make an announcement which is so shocking it causes friction between the villagers, and some of them begin to suspect that all is not what it seems. Just where are they taking the Chosen, and why? Some of them intend to find out, but what they discover will change their lives forever and set them on a long and bloody path to seek vengeance... Cover design: Alison Buck

A 2016 HUGO AWARD NOMINEE FOR BEST NOVELLA From the author of Legion and the #1 New York Times bestselling Stormlight Archive comes an action-filled novella about privilege, culture clash, and expectations. God-Emperor Kairominas is lord of all he surveys. He has defeated all foes, has united the entire world beneath his rule, and has mastered the arcane arts. He spends his time sparring with his nemesis, who keeps trying to invade Kai's world. Except for today. Today, Kai has to go on a date. Forces have conspired to require him to meet with his equal—a woman from another world who has achieved just as much as he has. What happens when the most important man in the world is forced to have dinner with the most important woman in the world? The #1 New York Times bestselling sequel to Words of Radiance, from epic fantasy author Brandon Sanderson at the top of his game. In Oathbringer, the third volume of the New York Times bestselling Stormlight Archive, humanity faces a new Desolation with the return of the Voidbringers, a foe with numbers as great as their thirst for vengeance. Dalinar Kholin’s Alethi armies won a fleeting victory at a terrible cost: The enemy Parshendi summoned the violent Everstorm, which now sweeps the world with destruction, and in its passing awakens the once peaceful and subservient parshmen to the horror of their millennia-long enslavement by humans. While on a desperate flight to warn his family of the threat, Kaladin Stormblessed must come to grips with the fact that the newly kindled anger of the parshmen may be wholly justified. Nestled in the mountains high above the storms, in the tower city of Urithiru, Shallan Davar investigates the

wonders of the ancient stronghold of the Knights Radiant and unearths dark secrets lurking in its depths. And Dalinar realizes that his holy mission to unite his homeland of Alethkar was too narrow in scope. Unless all the nations of Roshar can put aside Dalinar's blood-soaked past and stand together—and unless Dalinar himself can confront that past—even the restoration of the Knights Radiant will not prevent the end of civilization.

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The Well of Ascension
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Other books by Brandon Sanderson
The Reckoners
Steelheart
Firefight
Calamity

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The #1 New York Times bestseller and sequel to Steelheart from Brandon Sanderson, the author of Oathbringer, coauthor of Robert Jordan's The Wheel of Time series, and creator of the internationally bestselling Mistborn trilogy, presents the second book in the Reckoners series: Firefight. And don't miss Calamity, the exciting conclusion to the Reckoners series! Newcago is free. They told David it was impossible, that even the Reckoners had never killed a High Epic. Yet Steelheart--invincible, immortal, unconquerable--is dead. And he died by David's hand. Eliminating Steelheart was supposed to make life simpler. Instead, it only made David realize he has questions. Big ones. And no one in Newcago can give him answers. Babylon Restored, the city formerly known as the borough of Manhattan, has possibilities, though. Ruled by the mysterious High Epic Regalia, Babylon Restored is flooded and miserable, but David is sure it's the path that will lead him to what he needs to find. Entering a city oppressed by a High Epic despot is risky, but David's willing to take the gamble. Because killing Steelheart left a hole in David's heart. A hole where his thirst for vengeance once lived. Somehow, he filled that hole with another Epic--Firefight. And now he will go on a quest darker and even more dangerous than the fight against Steelheart to find her, and to get his answers. Praise for the Reckoners Series: #1 New York Times Bestselling Series "Another win for Sanderson . . . he's simply a brilliant writer. Period." --Patrick Rothfuss, author of the New York Times and USA Today bestseller The Name of the Wind "Action-packed." --EW.com "Compelling. . . . Sanderson uses plot twists that he teases enough for readers to pick up on to distract from the more dramatic reveals he has in store." --The A.V. Club

The #1 New York Times bestselling sequel to Words of Radiance, from epic fantasy author Brandon Sanderson at the top of his game. In Oathbringer, the third volume of the New York Times bestselling Stormlight Archive, humanity

faces a new Desolation with the return of the Voidbringers, a foe with numbers as great as their thirst for vengeance. Dalinar Kholin's Alethi armies won a fleeting victory at a terrible cost: The enemy Parshendi summoned the violent Everstorm, which now sweeps the world with destruction, and in its passing awakens the once peaceful and subservient parshmen to the horror of their millennia-long enslavement by humans. While on a desperate flight to warn his family of the threat, Kaladin Stormblessed must come to grips with the fact that the newly kindled anger of the parshmen may be wholly justified. Nestled in the mountains high above the storms, in the tower city of Urithiru, Shallan Davar investigates the wonders of the ancient stronghold of the Knights Radiant and unearths dark secrets lurking in its depths. And Dalinar realizes that his holy mission to unite his homeland of Alethkar was too narrow in scope. Unless all the nations of Roshar can put aside Dalinar's blood-soaked past and stand together—and unless Dalinar himself can confront that past—even the restoration of the Knights Radiant will not prevent the end of civilization.

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The Wheel of Time turns, and Ages come and pass. What was, what will be, and what is, may yet fall under the Shadow. In the Prologue to *The Gathering Storm*, the first volume of the last trilogy of Robert Jordan's Wheel of Time epic, Rand al'Thor, the Dragon Reborn, struggles to unite a fractured network of kingdoms and alliances in preparation for the Last Battle. As he attempts to halt the Seanchan encroachment northward---wishing he could form at least a temporary truce with the invaders---his allies watch in terror the shadow that seems to be growing within the heart of the Dragon Reborn himself. As with the previous three titles in the Wheel of Time series, this prologue from Robert Jordan's *The Gathering Storm*, completed by Brandon Sanderson, is available for sale before the book's official release date (October 27, 2009). At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Award-winning artist Whelan has illustrated the work of almost every major author in speculative fiction. Here are featured all the artist's major recent paintings, as well as a series of 25 never-before-seen works produced especially for this book. Over 100 full-color reproductions.

Juramentada es la aclamada continuación de *El camino de los reyes* y de *Palabras radiantes*, y tercera parte de la decalogía «El Archivo de las

Tormentas», obra maestra de la fantasía épica que ha coronado la lista de best sellers de The New York Times y ha postulado a Sanderson como el autor de género que más lectores está ganando en todo el mundo. La humanidad se enfrenta a una nueva Desolación con el regreso de los Portadores del Vacío, un enemigo tan grande en número como en sed de venganza. La victoria fugaz de los ejércitos alezi de Dalinar Kholin ha tenido consecuencias: el enemigo parshendi ha convocado la violenta tormenta eterna, que arrasa el mundo y hace que los hasta ahora pacíficos parshmenios descubran con horror que llevan un milenio esclavizados por los humanos. Al mismo tiempo, en una desesperada huida para alertar a su familia de la amenaza, Kaladin se pregunta si la repentina ira de los parshmenios está justificada. Entretanto, en la torre de la ciudad de Urithiru, a salvo de la tormenta, Shallan Davar investiga las maravillas de la antigua fortaleza de los Caballeros Radiantes y descubre oscuros secretos que acechan en las profundidades. Dalinar descubre entonces que su sagrada misión de unificar su tierra natal de Alezkar era corta de miras. A menos que todas las naciones sean capaces de unirse y dejar de lado el pasado sangriento de Dalinar, ni siquiera la restauración de los Caballeros Radiantes conseguirá impedir el fin de la civilización.

ENGLISH DESCRIPTION The #1 New York Times bestselling sequel to Words of Radiance, from epic fantasy author Brandon Sanderson at the top of his game. In Oathbringer, the third volume of the New York Times bestselling Stormlight Archive, humanity faces a new Desolation with the return of the Voidbringers, a foe with numbers as great as their thirst for vengeance. Dalinar Kholin's Alethi armies won a fleeting victory at a terrible cost: The enemy Parshendi summoned the violent Everstorm, which now sweeps the world with destruction, and in its passing awakens the once peaceful and subservient parshmen to the horror of their millennia-long enslavement by humans. While on a desperate flight to warn his family of the threat, Kaladin Stormblessed must come to grips with the fact that the newly kindled anger of the parshmen may be wholly justified. Nestled in the mountains high above the storms, in the tower city of Urithiru, Shallan Davar investigates the wonders of the ancient stronghold of the Knights Radiant and unearths dark secrets lurking in its depths. And Dalinar realizes that his holy mission to unite his homeland of Alethkar was too narrow in scope. Unless all the nations of Roshar can put aside Dalinar's blood-soaked past and stand together?and unless Dalinar himself can confront that past?even the restoration of the Knights Radiant will not prevent the end of civilization.

Oathbringer Book Three of the Stormlight Archive Tor Books

This Stormlight Archive discounted ebundle includes: The Way of Kings, Words of Radiance, Oathbringer The #1 New York Times bestselling epic fantasy series by Brandon Sanderson! The Stormlight Archive is the wildly imaginative epic fantasy from New York Times bestselling author Brandon Sanderson: welcome to the remarkable world of Roshar, a world of stone and storms. Uncanny tempests of incredible power sweep across the rocky terrain so frequently that they have shaped ecology and civilization alike. Roshar is shared by humans and the enigmatic, humanoid Parshendi, with whom they are at war. It has been centuries since the fall

of the ten consecrated orders known as the Knights Radiant, but their Shardblades and Shardplate remain. Men trade kingdoms for Shardblades. Wars were fought for them, and won by them, but in the war against the Parshendi, the ancient weapons and armor may not be enough. Speak again the ancient oaths: Life before death. Strength before weakness. Journey before Destination. and return to men the Shards they once bore. The Knights Radiant must stand again. --- Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The shocking conclusion to Brandon Sanderson's Legion novella series, on its own for the first time. Stephen Leeds is perfectly sane. It's his hallucinations who are mad. A genius of unrivaled aptitude, Stephen can learn any new skill, vocation, or art in a matter of hours. However, to contain all of this, his mind creates hallucinatory people—Stephen calls them aspects—to hold and manifest the information. Wherever he goes, he is joined by a team of imaginary experts to give advice, interpretation, and explanation. He uses them to solve problems . . . for a price. When Stephen gets an unexpected cry for help from the woman who taught him how to control his aspects—right when one of his aspects suddenly and violently disappears—it will send him on a case the likes of which he could never have imagined. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

This discounted Mistborn ebundle includes: Alloy of Law, Shadows of Self, The Bands of Mourning From #1 New York Times bestselling author Brandon Sanderson, the Mistborn: Wax & Wayne series is a heist story of political intrigue and magical, martial-arts action. Three hundred years after the events of the Mistborn trilogy, Scadrial is now on the verge of modernity, with railroads to supplement the canals, electric lighting in the streets and the homes of the wealthy, and the first steel-framed skyscrapers racing for the clouds. Waxillium Ladrian, a rare Twinborn, can Push on metals with his Allomancy and use Feruchemy to become lighter or heavier at will. After twenty years in the Roughts, Wax has been forced by family tragedy to return to the metropolis of Elendel. Now he must reluctantly put away his guns and assume the duties and dignity incumbent upon the head of a noble house. Or so he thinks, until he learns the hard way that the mansions and elegant tree-lined streets of the city can be even more dangerous than the dusty plains of the Roughts. Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

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world with destruction, and in its passing awakens the once peaceful and subservient parshmen to the horror of their millennia-long enslavement by humans. While on a desperate flight to warn his family of the threat, Kaladin Stormblessed must come to grips with the fact that the newly kindled anger of the parshmen may be wholly justified. Nestled in the mountains high above the storms, in the tower city of Urithiru, Shallan Davar investigates the wonders of the ancient stronghold of the Knights Radiant and unearths dark secrets lurking in its depths. And Dalinar realises that his holy mission to unite his homeland of Alethkar was too narrow in scope. Unless all the nations of Roshar can put aside Dalinar's blood-soaked past and stand together—and unless Dalinar himself can confront that past—even the restoration of the Knights Radiant will not prevent the end of civilisation. The story continues in *Rhythm of War Part One*. After twenty years in the Roughts, Waxillium Ladrian is forced by family tragedy to return to Elendel, where he learns the hard way that the elegant streets of the city can be more dangerous than the dusty plains of the Roughts.

A fascinating new novella in Brandon Sanderson's Cosmere, the universe shared by his Mistborn series and the #1 New York Times bestselling Stormlight Archive. *Sixth of the Dusk*, set in a never-before-seen world, showcases a society on the brink of technological change. On the deadly island of Patji, where birds grant people magical talents and predators can sense the thoughts of their prey, a solitary trapper discovers that the island is not the only thing out to kill him. When he begins to see his own corpse at every turn, does this spell danger for his entire culture? ----- A note from the publisher: For a detailed behind-the-scenes look at the creation of this novella, including brainstorming and workshoping session transcripts, the first draft, line-by-line edits, and an essay by Brandon, please see *Shadows Beneath: The Writing Excuses Anthology*.

From Brandon Sanderson—author of the #1 New York Times bestselling Stormlight Archive and its fourth massive installment, *Rhythm of War*—comes a new hefty novella, *Dawnshard*. Taking place between *Oathbringer* and *Rhythm of War*, this tale (like *Edgedancer* before it) gives often-overshadowed characters their own chance to shine. When a ghost ship is discovered, its crew presumed dead after trying to reach the storm-shrouded island Akinah, Navani Kholin must send an expedition to make sure the island hasn't fallen into enemy hands. Knights Radiant who fly too near find their Stormlight suddenly drained, so the voyage must be by sea. Shipowner Rysn Ftori lost the use of her legs but gained the companionship of Chiri-Chiri, a Stormlight-ingesting winged larkin, a species once thought extinct. Now Rysn's pet is ill, and any hope for Chiri-Chiri's recovery can be found only at the ancestral home of the larkin: Akinah. With the help of Lopen, the formerly one-armed Windrunner, Rysn must accept Navani's quest and sail into the perilous storm from which no one has returned alive. If the crew cannot uncover the secrets of the hidden island city before the wrath of its ancient guardians falls upon them, the fate of Roshar and the entire Cosmere hangs in the balance. *Devil in the Device* brims with brilliant world-building and richly-imagined characters—a great encapsulation of everything that makes science fiction so much fun!" —Andrea Tang, author of *Rebelwing* and *Renegade Flight* Zhade's power might be going to his head. Newly on the throne, he's still getting used to wearing Maret's face, but he can't deny that the influence it affords him has its perks. So when the magic of Eerensed starts to turn deadly, Zhade must master the Crown if he's going to save his people, and Tsurina's destructive plans for Eerensed aren't going to make that easy. Worse, he's starting to see her point. Andra is underground. Assumed dead by the people of Eerensed, she must stay hidden in the city's depths if she's going to live long enough to build the rocket that will finally save the colonists from this dying planet. But when Andra hears

voices urging her to destroy everything, she starts to dig deeper into her subconscious. What she discovers leads her to question whether she's destined to be a savior after all. Battling the dangerous forces buried within their minds, Andra and Zhade will have to find a way to work together before two power-hungry leaders and a deadly swarm of rogue technology destroy humanity for good. Lora Beth Johnson delivers a stunning conclusion to the Goddess in the Machine duology with this brilliant novel. Part political conspiracy, part technological thriller, its deeply emotional core deftly explores what it means to be human, and how to hold on when everything seems lost.

In an alternate reality a lot like our world, every person's physical size is directly proportional to their wealth. The poorest of the poor are the size of rats, and billionaires are the size of skyscrapers. Warner and his sister Prayer are destitute—and tiny. Their size is not just demeaning, but dangerous: day and night they face mortal dangers that bigger richer people don't ever have to think about, from being mauled by cats to their house getting stepped on. There are no cars or phones built small enough for them, or schools or hospitals, for that matter—there's no point, when no one that little has any purchasing power, and when salaried doctors and teachers would never fit in buildings so small. Warner and Prayer know their only hope is to scale up, but how can two littlepoors survive in a world built against them? A brilliant, warm, funny trip, unlike anything else out there, and a social novel for our time in the tradition of *1984* or *Invisible Man*. Inequality is made intensely visceral by an adventure and tragedy both hilarious and heartbreaking.

The Dark Talent is the fifth action-packed fantasy adventure in the Alcatraz vs. the Evil Librarians series for young readers by the #1 New York Times bestselling author Brandon Sanderson. This never-before-published, fast-paced, and funny novel is now available in a deluxe hardcover edition, illustrated by Hayley Lazo. Alcatraz Smedry has successfully defeated the army of Evil Librarians and saved the kingdom of Mokia. Too bad he managed to break the Smedry Talents in the process. Even worse, his father is trying to enact a scheme that could ruin the world, and his friend, Bastille, is in a coma. To revive her, Alcatraz must infiltrate the Highbrary--known as The Library of Congress to Hushlanders--the seat of Evil Librarian power. Without his Talent to draw upon, can Alcatraz figure out a way to save Bastille and defeat the Evil Librarians once and for all? "Like Lemony Snicket and superhero comics rolled into one." —Publishers Weekly, starred review At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The hardship and cruelty of life in the ghettos of Warsaw during the Nazi occupation of World War II is captured through the eyes of a young Jewish orphan who must use all his wit and courage to survive unimaginable circumstances.

Legion: The Many Lives of Stephen Leeds, is #1 New York Times bestselling author Brandon Sanderson's novella collection of science fiction thrillers that will

make you question reality--including a never-before-published story. Stephen Leeds is perfectly sane. It's his hallucinations who are mad. A genius of unrivaled aptitude, Stephen can learn any new skill, vocation, or art in a matter of hours. However, to contain all of this, his mind creates hallucinatory people—Stephen calls them aspects—to hold and manifest the information. Wherever he goes, he is joined by a team of imaginary experts to give advice, interpretation, and explanation. He uses them to solve problems . . . for a price. His brain is getting a little crowded and the aspects have a tendency of taking on lives of their own. When a company hires him to recover stolen property—a camera that can allegedly take pictures of the past—Stephen finds himself in an adventure crossing oceans and fighting terrorists. What he discovers may upend the foundation of three major world religions—and, perhaps, give him a vital clue into the true nature of his aspects. Legion: The Many Lives of Stephen Leeds includes Legion, Legion: Skin Deep and the brand new, shocking finale to Leeds' story, Lies of the Beholder.

An all-new 120-page Stormlight Archive novella, "Edgedancer," will be the crown jewel of Arcanum Unbounded: The Cosmere Collection, the first book of short fiction by #1 New York Times bestselling author Brandon Sanderson. The collection will include nine works in all. The first eight are: "The Hope of Elantris" (Elantris) "The Eleventh Metal" (Mistborn) "The Emperor's Soul" (Elantris) "Allomancer Jak and the Pits of Eltania, Episodes 28 through 30" (Mistborn) "White Sand" (excerpt; Taldain) "Shadows for Silence in the Forests of Hell" (Threnody) "Sixth of Dusk" (First of the Sun) "Mistborn: Secret History" (Mistborn) These wonderful works, originally published on Tor.com and elsewhere individually, convey the expanse of the Cosmere and tell exciting tales of adventure Sanderson fans have come to expect, including the Hugo Award-winning novella, "The Emperor's Soul" and an excerpt from the graphic novel "White Sand." Arcanum Unbounded will also contain the 120-page Stormlight Archive novella "Edgedancer," which will appear in this book for the first time anywhere. It is a story of Lift, taking place between Words of Radiance and the forthcoming Oathbringer. Finally, this collection includes essays and illustrations for the various planetary systems in which the stories are set. Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. The eagerly awaited sequel to the #1 New York Times bestselling Words of

Radiance, from epic fantasy author Brandon Sanderson at the top of his game. In Oathbringer, the third volume of the New York Times bestselling Stormlight Archive, humanity faces a new Desolation with the return of the Voidbringers, a foe with numbers as great as their thirst for vengeance. Dalinar Kholin's Alethi armies won a fleeting victory at a terrible cost: The enemy Parshendi summoned the violent Everstorm, which now sweeps the world with destruction, and in its passing awakens the once peaceful and subservient parshmen to the horror of their millennia-long enslavement by humans. While on a desperate flight to warn his family of the threat, Kaladin Stormblessed must come to grips with the fact that the newly kindled anger of the parshmen may be wholly justified. Nestled in the mountains high above the storms, in the tower city of Urithiru, Shallan Davar investigates the wonders of the ancient stronghold of the Knights Radiant and unearths dark secrets lurking in its depths. And Dalinar realizes that his holy mission to unite his homeland of Alethkar was too narrow in scope. Unless all the nations of Roshar can put aside Dalinar's blood-soaked past and stand together--and unless Dalinar himself can confront that past--even the restoration of the Knights Radiant will not prevent the end of civilization. Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity

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An instant #1 New York Times Bestseller and a USA Today and Indie Bestseller! The Stormlight Archive saga continues in Rhythm of War, the eagerly awaited sequel to Brandon Sanderson's #1 New York Times bestselling Oathbringer, from an epic fantasy writer at the top

of his game. After forming a coalition of human resistance against the enemy invasion, Dalinar Kholin and his Knights Radiant have spent a year fighting a protracted, brutal war. Neither side has gained an advantage, and the threat of a betrayal by Dalinar's crafty ally Taravangian looms over every strategic move. Now, as new technological discoveries by Navani Kholin's scholars begin to change the face of the war, the enemy prepares a bold and dangerous operation. The arms race that follows will challenge the very core of the Radiant ideals, and potentially reveal the secrets of the ancient tower that was once the heart of their strength. At the same time that Kaladin Stormblessed must come to grips with his changing role within the Knights Radiant, his Windrunners face their own problem: As more and more deadly enemy Fused awaken to wage war, no more honorspren are willing to bond with humans to increase the number of Radiants. Adolin and Shallan must lead the coalition's envoy to the honorspren stronghold of Lasting Integrity and either convince the spren to join the cause against the evil god Odium, or personally face the storm of failure. Other Tor books by Brandon Sanderson
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NEW YORK TIMES BESTSELLER • "A bright new voice in the fantasy genre" (George R. R. Martin), acclaimed author Scott Lynch continues to astound and entertain with his thrillingly inventive, wickedly funny, suspense-filled adventures featuring con artist extraordinaire Locke Lamora. And *The Republic of Thieves* is his most captivating novel yet. NAMED ONE OF PASTE'S BEST FANTASY BOOKS OF THE DECADE With what should have been the greatest heist of their career gone spectacularly sour, Locke and his trusted partner, Jean, have barely escaped with their lives. Or at least Jean has. But Locke is slowly succumbing to a deadly poison that no alchemist or physiker can cure. Yet just as the end is near, a mysterious Bondsmage offers Locke an opportunity that will either save him or finish him off once and for all. Magi political elections are imminent, and the factions are in need of a pawn. If Locke agrees to play the role, sorcery will be used to purge the venom from his body—though the process will be so excruciating he may well wish for death. Locke is opposed, but two factors cause his will to crumble: Jean's imploring—and the Bondsmage's mention of a woman from Locke's past: Sabetha. She is the love of his life, his equal in skill and wit, and now, his greatest rival. Locke was smitten with Sabetha from his first glimpse of her as a young fellow orphan and thief-in-training. But after a tumultuous courtship, Sabetha broke away. Now they will reunite in yet another clash of wills. For faced with his one and only match in both love and trickery, Locke must choose whether to fight Sabetha—or to woo her. It is a decision on which both their lives may depend. Praise for *The Republic of Thieves* "Fast paced, fun, and impossible to put down . . . Locke and company remain among the most engaging protagonists in fantasy."—Publishers Weekly (starred review) "The Republic of Thieves has all the colorful action, witty repartee, and devious scheming that fans of the series have come to expect."—Wired "A fantasy world unique among its peers . . . If you're looking for a great new fantasy series this is one you won't want to miss. . . . In a word: AWESOME!"—SF Revu
The Shattered Lens is the fourth action-packed fantasy adventure in the Alcatraz vs. the Evil Librarians series for young readers by the #1 New York Times bestselling author Brandon Sanderson. These fast-paced and funny novels are now available in deluxe hardcover editions illustrated by Hayley Lazo. Alcatraz Smedry is up against a whole army of Evil Librarians with

only his friend Bastille, a few pairs of glasses, and an unlimited supply of exploding teddy bears to help him. This time, even Alcatraz's extraordinary talent for breaking things may not be enough to defeat the army of Evil Librarians and their giant librarian robots. "An excellent choice to read aloud to the whole family. It's funny, exciting, and briskly paced." —Nancy Pearl on NPR'S Morning Edition At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Wheel of Time turns, and Ages come and pass. What was, what will be, and what is, May let fall under the Shadow. Let the Dragon ride again on the winds of time. In the Prologue to Towers of Midnight, book thirteen of The Wheel of Time, Lan Mandragoran rides on toward death; Perrin Aybara, Lord Goldeneyes, has a disturbing dream; Galad leads the Whitecloaks into harm's way; one who has left humanity behind creeps through the Blight; and the Blight border faces invasion. As with the previous four titles in The Wheel of Time series, this prologue from Robert Jordan's Towers of Midnight, completed by Brandon Sanderson, is available for sale before the book's official release date (November 2, 2010). At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. The Knights of Crystallia is the third action-packed fantasy adventure in the Alcatraz vs. the Evil Librarians series for young readers by the #1 New York Times bestselling author Brandon Sanderson. These fast-paced and funny novels are now available in deluxe hardcover editions illustrated by Hayley Lazo. In this third Alcatraz adventure, Alcatraz Smedry has made it to the Free Kingdoms at last. Unfortunately, so have the evil Librarians--including his mother! Now Alcatraz has to find a traitor among the Knights of Crystallia, make up with his estranged father, and save one of the last bastions of the Free Kingdoms from the Evil Librarians. "Beneath the wild humor, there are surprisingly subtle messages about responsibility and courage." - School Library Journal At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

There is a sickness in the land. Prophets tell of the fall of empires, the rise of champions. Great beasts stir in vaults beneath the hills, beneath the waves. Armies mass. Gods walk. The world will be torn asunder. Epic fantasy is storytelling at its biggest and best. From the creation myths and quest sagas of ancient times to the mega-popular fantasy novels of today, these are the stories that express our greatest hopes and fears, that create worlds so rich we long to return to them again and again, and that inspire us with their timeless values of courage and friendship in the face of ultimate evil—tales that transport us to the most ancient realms and show us the most noble sacrifices, the most astonishing wonders. Now acclaimed editor John Joseph Adams (Wastelands, The Living Dead) brings you seventeen tales by today's leading authors of epic fantasy, including George R. R. Martin (A Song of Ice and Fire), Ursula K. Le Guin (Earthsea), Robin Hobb (Realms of Elderlings), Kate Elliott (Crown of Stars), Tad Williams (Of Memory, Sorrow & Thorn), Patrick Rothfuss (The Kingkiller Chronicle), and more. Return again to lands you've loved or visit magical new worlds. Victory against the coming darkness is never certain, but one thing's for sure—your adventure will be epic.

Thirteen-year-old Alcatraz Smedry and his companions seek Al's father and grandfather in the Great Library of Alexandria, where they face undead, soul-stealing wraiths called the Curators of Alexandria, and one of the Scrivener's Bones, a part-human, part-machine mercenary. For fans of Brandon Sanderson and Patrick Rothfuss, The House of Always is the fourth epic fantasy in Jenn Lyons' Chorus of Dragons series that began with The Ruin of Kings. What if you were imprisoned for all eternity? In the aftermath of the Ritual of Night, everything has changed. The Eight Immortals have catastrophically failed to stop Kihrin's enemies, who are moving forward with their plans to free Vol Karoth, the King of Demons. Kihrin has his own ideas about how to fight back, but even if he's willing to sacrifice everything for victory, the cost may prove too high for his allies. Now they face a choice: can they save the world while saving Kihrin, too? Or will they be forced to watch as he becomes the very evil they have all sworn to

destroy. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

From #1 New York Times bestselling author Brandon Sanderson, a special gift edition of *Edgedancer*, a short novel of the Stormlight Archive (previously published in *Arcanum Unbounded*). Three years ago, Lift asked a goddess to stop her from growing older--a wish she believed was granted. Now, in *Edgedancer*, the barely teenage nascent Knight Radiant finds that time stands still for no one. Although the young Azish emperor granted her safe haven from an executioner she knows only as Darkness, court life is suffocating the free-spirited Lift, who can't help heading to Yeddaw when she hears the relentless Darkness is there hunting people like her with budding powers. The downtrodden in Yeddaw have no champion, and Lift knows she must seize this awesome responsibility. Other Tor books by Brandon Sanderson *The Cosmere* *The Stormlight Archive* *The Way of Kings* *Words of Radiance* *Edgedancer* (Novella) *Oathbringer* *The Mistborn trilogy* *Mistborn: The Final Empire* *The Well of Ascension* *The Hero of Ages* *Mistborn: The Wax and Wayne series* *Alloy of Law* *Shadows of Self* *Bands of Mourning* *Collection* *Arcanum Unbounded* Other *Cosmere* novels *Elantris* *Warbreaker* *The Alcatraz vs. the Evil Librarians series* *Alcatraz vs. the Evil Librarians* *The Scrivener's Bones* *The Knights of Crystallia* *The Shattered Lens* *The Dark Talent* *The Rithmatist series* *The Rithmatist* Other books by Brandon Sanderson *The Reckoners* *Steelheart* *Firefight* *Calamity* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

From #1 New York Times bestselling author Brandon Sanderson, *Words of Radiance*, Book Two of the Stormlight Archive, continues the immersive fantasy epic that *The Way of Kings* began. Expected by his enemies to die the miserable death of a military slave, Kaladin survived to be given command of the royal bodyguards, a controversial first for a low-status "darkeyes." Now he must protect the king and Dalinar from every common peril as well as the distinctly uncommon threat of the Assassin, all while secretly struggling to master remarkable new powers that are somehow linked to his honorspren, Syl. The Assassin, Szeth, is active again, murdering rulers all over the world of Roshar, using his baffling powers to thwart every bodyguard and elude all pursuers. Among his prime targets is Highprince Dalinar, widely considered the power behind the Alethi throne. His leading role in the war would seem reason enough, but the Assassin's master has much deeper motives. Brilliant but troubled Shallan strives along a parallel path. Despite being broken in ways she refuses to acknowledge, she bears a terrible burden: to somehow prevent the return of the legendary Voidbringers and the civilization-ending Desolation that will follow. The secrets she needs can be found at the Shattered Plains, but just arriving there proves more difficult than she could have imagined. Meanwhile, at the heart of the Shattered Plains, the Parshendi are making an epochal decision. Hard pressed by years of Alethi attacks, their numbers ever shrinking, they are convinced by

their war leader, Eshonai, to risk everything on a desperate gamble with the very supernatural forces they once fled. The possible consequences for Parshendi and humans alike, indeed, for Roshar itself, are as dangerous as they are incalculable. Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

#1 Essence bestselling author K'Wan returns with *The Diamond Empire*, the explosive, hard-hitting follow-up novel to the street love story *Diamonds and Pearl*. It's about to be an all-out war. While an ambitious rival has taken over Diamonds's crew, Diamonds lies in wait in exile, carefully planning his next move to comeback and reclaim his position as king of the streets of New York for good. But when an unexpected enemy from the past one-ups Diamonds and beats him at his own game, Diamonds needs to dig deep into his bag of tricks—and make an unlikely alliance—in order to climb back to the top. After opening her heart to Diamonds and then having him disappear, Pearl lives her days in a very dark place. But when her father's empire is toppled and a gaping power vacuum needs to be filled, Pearl is drawn into the very life her father so desperately wanted to shield her from. Pearl needs to fight tooth and nail to become queen of her father's kingdom, as Diamonds claws his way back to Pearl.

Introduces the world of Roshar through the experiences of a war-weary royal compelled by visions, a highborn youth condemned to military slavery, and a woman who is desperate to save her impoverished house.

From #1 New York Times bestselling author Brandon Sanderson, *Warbreaker* is the story of two sisters, who happen to be princesses, the God King one of them has to marry, the lesser god who doesn't like his job, and the immortal who's still trying to undo the mistakes he made hundreds of years ago. Their world is one in which those who die in glory return as gods to live confined to a pantheon in Hallandren's capital city and where a power known as BioChromatic magic is based on an essence known as breath that can only be collected one unit at a time from individual people. By using breath and drawing upon the color in everyday objects, all manner of miracles and mischief can be accomplished. It will take considerable quantities of each to resolve all the challenges facing Vivenna and Siri, princesses of Idris; Susebron the God King; Lightsong, reluctant god of bravery, and mysterious Vasher, the Warbreaker. Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of

Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy
Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn:
The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning
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Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The
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Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is
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Emperor Elend Venture, having survived only to become a Mistborn himself,
struggles to find clues by the Lord Ruler that will save his world, while a guilt-
consumed Vin takes on a task of ending the cosmic power of the Ruin mystic
force.

In his highly acclaimed debut, *The Lies of Locke Lamora*, Scott Lynch took us on
an adrenaline-fueled adventure with a band of daring thieves led by con artist
extraordinaire Locke Lamora. Now Lynch brings back his outrageous hero for a
caper so death-defying, nothing short of a miracle will pull it off. After a brutal
battle with the underworld that nearly destroyed him, Locke and his trusted
sidekick, Jean, fled the island city of their birth and landed on the exotic shores of
Tal Verrar to nurse their wounds. But even at this westernmost edge of
civilization, they can't rest for long—and are soon back to what they do best:
stealing from the undeserving rich and pocketing the proceeds for themselves.
This time, however, they have targeted the grandest prize of all: the Sinspire, the
most exclusive and heavily guarded gambling house in the world. Its nine floors
attract the wealthiest clientele—and to rise to the top, one must impress with good
credit, amusing behavior...and excruciatingly impeccable play. For there is one
cardinal rule, enforced by Requin, the house's cold-blooded master: it is death to
cheat at any game at the Sinspire. Brazenly undeterred, Locke and Jean have
orchestrated an elaborate plan to lie, trick, and swindle their way up the nine
floors...straight to Requin's teeming vault. Under the cloak of false identities, they
meticulously make their climb—until they are closer to the spoils than ever. But
someone in Tal Verrar has uncovered the duo's secret. Someone from their past
who has every intention of making the impudent criminals pay for their sins. Now
it will take every ounce of cunning to save their mercenary souls. And even that
may not be enough.... Praise for *Red Seas Under Red Skies* "Lynch hasn't
merely imagined a far-off world, he's created it, put it all down on paper—the
smells, the sounds, the people, the feel of the place. The novel is a virtuoso
performance, and sf/fantasy fans will gobble it up."—Booklist (starred review)
"Red Seas Under Red Skies firmly proves that Scott Lynch isn't a one-hit
wonder. . . . It'll only be a matter of time before Scott Lynch is mentioned in the
same breath as George R. R. Martin and Steven Erikson."—Fantasy Book Critic
"Grand, grandiose, grandiloquent . . . No critic is likely to fault Lynch in his
overflowing qualities of inventiveness, audacious draftsmanship, and sympathetic

characterization.”—Locus

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